

TEAMWARE SERVER WORKING OVER HTTP/HTTPS CONNECTIONS

Abstract

A system for remotely accessing a resource in a network having a client-side and a server-side includes a server application having at least one server object that can access the resource, a client application comprising an interface through which a method of a proxy object can be called locally and converted to a request, a servlet that delegates processing of the request to the server object, and a connection for sending the request to the servlet.

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